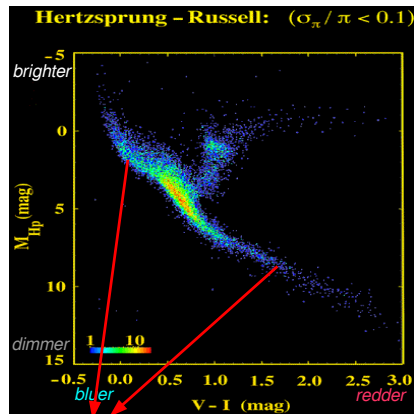




Stars are divided according to their stage in life.

- Lecture 1: Main-sequence stars: H → He in core
What is the main sequence?
How do radius, luminosity & life-time depend on stellar mass?
Hertzsprung-Russell Diagram
Stellar spectral types, UBV photometry
- Lecture 2: Giants: high-mass stars (He → C and on to Fe)
- Lecture 3: Giants: low-mass stars (H shell, He flash, ...)
- Lecture 4: Stellar corpses:
white dwarfs, neutron stars & black holes
- Lecture 5: Birth of stars, which also leads to
- Lectures 6...: planets...



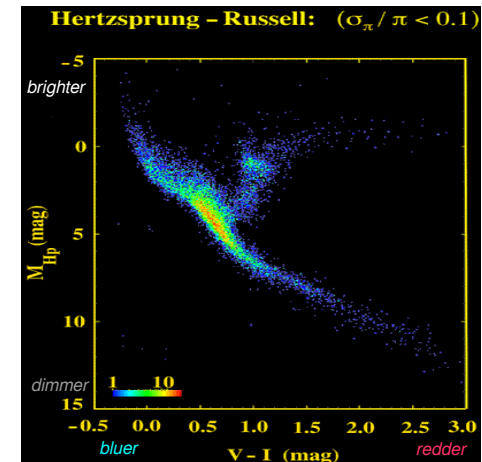
Hipparcos catalogue of nearby stars (with parallax inaccuracy < 10% of parallax measurement) colours indicate density of stars

Main-sequence stars

- Most common
- Stars that are steadily burning H into He in center
- The longest stage in a star's life
- Only small changes in appearance
(most people are adults, fewer infants, adolescents & seniors)

The Color-Magnitude Diagram (Hertzsprung-Russell Diagram)

Color is a surrogate for temperature



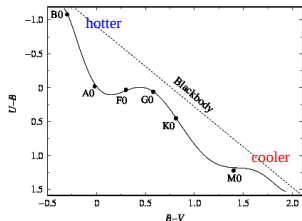
The Color Index

- easier to measure than the entire B.B. Curve
- a good surrogate for T

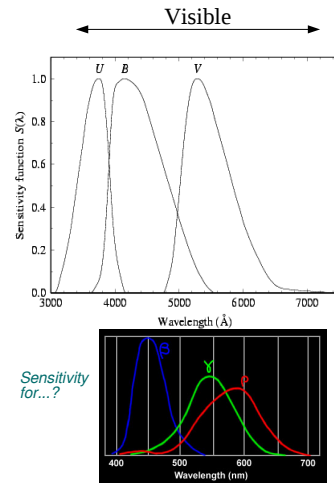
magnitudes defined in photometric bands:

- U: ultraviolet
- B: blue
- V: visual
- R: red
- I: infrared
- (continuing with J, H, K, L, M,....)
- Many systems; e.g., in optical, also u,g,r,i,z

Color-Color plot



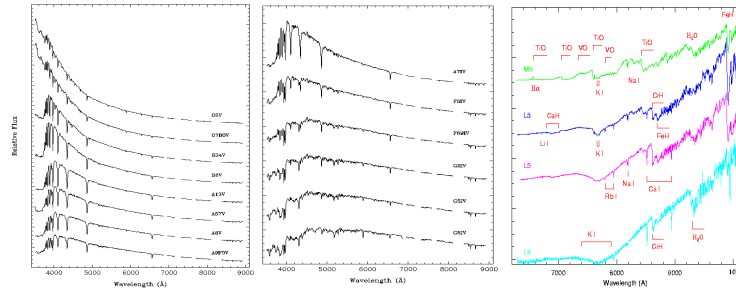
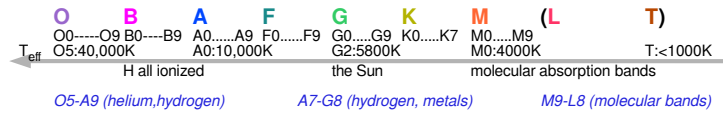
Vega (~10,000K) defines $U-V = B-V = 0$
 Sun (~5770K): $U-V = +0.16$, $B-V = +0.64$



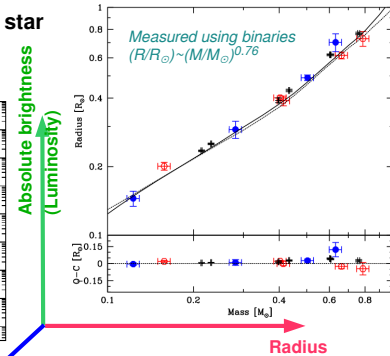
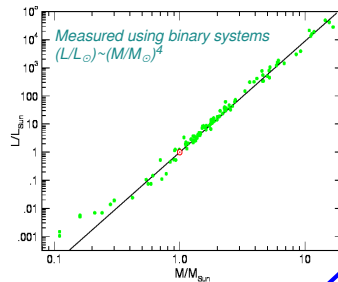
Spectral Types of Stars

One can also use spectral types as surrogates for stellar surface temperature

- 1) historically based on the presence/strength of certain spectral lines (H, He, Ca, Fe...)
- 2) later shown to be related to temperature



Quantifying a main-sequence star (surface quantities)



Observations tell us **more massive** stars are
Brighter: $(L/L_{\odot}) \sim (M/M_{\odot})^4$
Bigger: $(R/R_{\odot}) \sim (M/M_{\odot})^{0.76}$ $L = 4\pi R^2 \sigma T^4$
Hotter: $(T/T_{\odot}) \sim (M/M_{\odot})^{0.6}$

More massive stars are

- Brighter:** $(L/L_{\odot}) \sim (M/M_{\odot})^4$
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Stars on Main Sequence follow a 1-parameter sequence

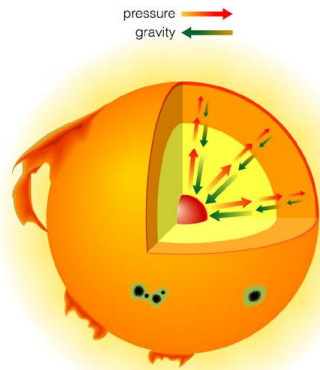
All described using

- hydrostatic equilibrium
- mass conservation
- nuclear burning
- photon propagation (opacity)

Stars are modeled numerically:

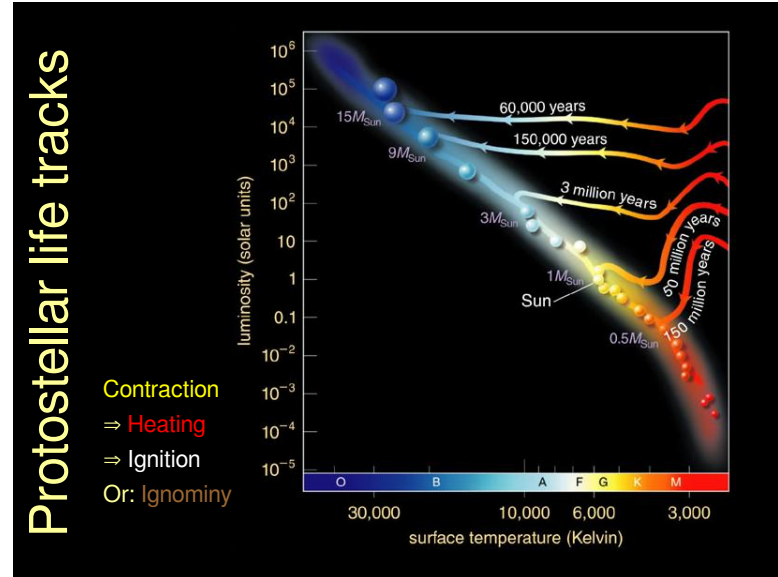
- input parameters: M_* and chemical composition
- equation of state: $\rho = \rho(P, T, \text{composition})$
- energy production: $\epsilon = \epsilon(\rho, T, \text{composition})$
- opacity: $\kappa = \kappa(\rho, T, \text{composition})$
- Solve for: $P = P(r)$, $T = T(r)$, $M = M(r)$, $L = L(r)$

Star's life: Protracted battle with gravity



- ALWAYS** To support weight:
 - ⇒ need high pressure
- MOSTLY**
 - ⇒ need high temperature
 - ⇒ will lose energy
 - ⇒ need energy source:
 - Gravitational contraction
 - Nuclear fusion

Ultimately,
Can something else than thermal pressure balance gravity?



Why are more massive stars bigger? $(R/R_{\odot}) \sim (M/M_{\odot})^{0.76}$

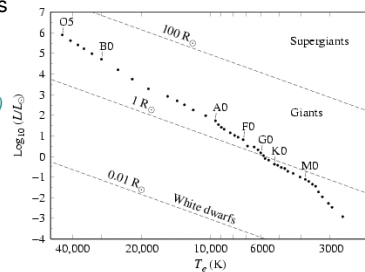
- Assume all main-sequence stars have the same T_c

Virial Theorem: $T_c \propto \frac{M}{R}$

(massive star has slightly hotter T_c ...)

- mean density of the star

$\bar{\rho} \sim \frac{M}{R^3} \propto M^{-2}$



Low mass limit

For sufficiently small stellar mass ($\sim 0.08 M_{\odot}$), electron degeneracy sets in, and the material is no longer as compressible (e.g., a piece of metal)

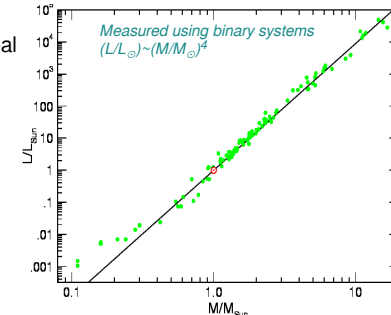
Pressure $P \propto \rho^{5/3} \rightarrow R \propto M^{-1/3}$

No hydrogen fusion possible ---> Brown Dwarfs
 (at about $0.013 M_{\odot} \sim 13 M_J$, we encounter yet another division: planet/star)

Why are more massive stars brighter? $(L/L_{\odot}) \sim (M/M_{\odot})^4$

- Follows from
- hydrostatic equilibrium and ideal gas law (stars are hot)
 - equation of radiative transfer (heat leaks out to space)

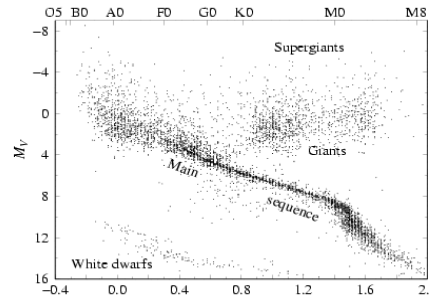
See PS III.1!
 (use constant opacity, e.g., electron scattering, good for hot stars)



- More massive stars have shorter main-sequence life-time:
 - Available nuclear fuel $\sim M$
 - Efficiency of Hydrogen burning 0.7%
 - Life-time $\sim 0.007 * Mc^2 / L$ scales as $1/M^3$
- Very low mass stars are fully 'convective'
 - Radiation (slow photon diffusion) replaced by (more efficient) turbulence;
 - luminosity higher than expected based on just photon diffusion

Summary

- 1) On MS, Mass (or T_{eff} or L) tells all (small variations due to metallicity, age)
- 2) Hertzsprung-Russell Diagram (HRD, or color-magnitude diagram, CMD)
- 3) Observational proxies for Luminosity and temperature: M_V , $B-V$ ($V-I, \dots$), spectral types



HRD for stars in the Solar neighbourhood



- 4) What are these other stars? How are they related to each other?
----- *next lecture*